

PR2.A – **TEACHING SOURCES**

Title	
	A Youth Survey
Duration	2 sessions
Age Group	14 – 16 YO
Dimension of the advised group of students	One group of 20-30 people divided in small groups
Area	 Area 1: Reading, writing and literature Area 2: Math Area 3: Second language learning Area 4: Sciences Area 5: Soft skills
Specific objectives	 To gather data to analyze To write survey questions To evaluate and communicate findings
Needed Materials	 Photocopies Pen and paper (online, Google Forms or similar platform) Graphing software (Excel) If the training is organized online one communication platform will be necessary.
Software	 One online communication platform, such us: Zoom, Google Meet, Webex, etc. Graphing software In person, no software is needed.
Description	When people carry out research, they usually gather a great amount of data that is easier to understand and draw conclusions from if they are organized and represented in graphs. Graphs make it easier for people to record and show information about any kind of work. Graphs are also useful to make predictions about things like the weather, interest rates, and the future cost of our home electricity usage. Information in graphs and tables is often found in newspapers and pamphlets, so it is necessary that the youth know how to interpret this kind of information in order to be global citizens.
	This activity teaches participants to design and conduct a survey and represent the data in graphs. To appeal to the youth, the activity is designed to be part of a youth survey into the needs of youngsters in an area. To that end, participants will survey their peers to identify policy areas where improvements are needed and gather their opinions. As such, the end result could be present to local or regional politicians and governments so that participants feel their task was useful for their communities.





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Procedure on	1 st session
how to put in	Duration: 60 minutes
practice	No of participants: small groups
•	Methods used: group discussion, collaborative work
	Competences developed: critical thinking, logical thinking, graph design
	Step-by-step description:
	 Display or ask questions from a short survey to present the idea to participants. Ask "What's your favorite color?", gather the data and represent it with a graph.
	it with a graph. 2. Give participants an example survey and ask them in groups to identify the different types of questions contained (open-ended, range, etc.) as well as how to best represent answers in graphs.
	3. Tell participants they are going to write survey questions to research how the youth in their community feel about the facilities and resources available to them and how they would improve them. They have the freedom to choose how they design the questionnaire, which shouldn't be longer than ten questions.
	4. Monitor questionnaire writing and help participants.
	5. Ask the groups to mingle to ask the wider group their questions. In the
	following session, participants will gather the data and represent it with 10 graphs.
	Debriefing question: With which type of graph would you represent each question?
Link	<u>https://www.thecreativeeducator.com/2017/lessons/simple-surveys-and-great-</u> graphs
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